



Cornhole League Rules

GENERAL GAME INFORMATION

Set Up:	Boards are positioned 27' from the front edge to front edge of the board. If a team moves their boards at any time, they will forfeit their match.
Players:	Two teams of two people will play.
Line Up:	Partners stand at opposite boxes on the same side, from the perspective of a third person, and face each other.
First Throw:	All eight bags begin at one end and a coin flip shall determine who has honors in round one.
Game:	The game continues until one team reaches 21 or more points. Teams will play one match consisting of the best of three games.
Fouls:	A player's foot goes past the foot foul line or a player goes out of turn.
Scoring:	The score shall be taken after all bags have been thrown for a round.
Subs:	A sub must be approved by the league supervisor before they are allowed to play. Subs are required to sign an ATPD waiver and must be 21 years old. An ID may be required.

SET-UP

- Boards are positioned 27' from the front edge to front edge of the board.
- RecPlex Gym Set-Up: Using the volleyball court (yellow lines); the front edge of one board will be at the yellow line; and on the opposite board the yellow line will be at the front of the hole.
- If a team moves their boards at any time, they will forfeit their match.

GAME PLAY

- Cornhole bags will be provided by the ATPD, each team shall have four bags of one color.
- Two teams of two people will play. Partners stand at opposite boxes on the same side, from the perspective of a third person, and face each other.
- All eight bags begin at one end and a coin flip shall determine who has honors in round one.
- A player may throw from anywhere behind the foot foul line.
- Game continues by alternating throws between the two opponent players until all eight bags are thrown.
- When one team reaches 11 points players must switch sides of the boxes (not ends, just sides), so there is no advantage given to one team.
- The game continues until one team reaches 21 or more points. Teams will play one match consisting of the best of three games. The winning team should record the scores following completion of the match.
- A sub must be approved by the league supervisor before they are allowed to play. Subs are required to sign an ATPD waiver and must be 21 years old. An ID may be required.

FOULS

- An imaginary line extends in either direction from the front of the board, termed the foot foul line.
- A player's foot goes past the foot foul line, termed a foot foul.
- A player goes out of turn.
- The result of the above fouls is that the player who caused the foul loses the throw when the foul occurred and the bag shall be removed if it landed on the playing surface. They will not receive a re-throw.

SCORING

- The score shall be taken after all bags have been thrown for a round.
- Three points for a bag that goes through the hole.
- One point for a bag that lands on the playing surface. This includes a bag that is hanging into the hole or a bag that is hanging off the edge, but not touching the ground.
- No points will be awarded for a bag that is on the playing surface, but also touching the ground or a bag that is hanging off the front edge and is resting on a bag that is on the ground, unless the bag on the ground can be removed without making the hanging bag fall to the ground, then one point is given.
- The team with the highest score adds the difference of the scores to their game score.
- The team who wins the round is given honors to throw first in the next round.
- If both teams have the same round score, then the team who previously had honors will keep them.
- If there is a forfeit, the winning team will receive a score of two and the forfeiting team will receive a zero for the match.

**ANDERSON TOWNSHIP PARK DISTRICT RESERVES THE RIGHT TO MODIFY ANY OF THE ABOVE STATEMENTS
AS DEEMED NECESSARY.**

Teams are subject to disqualification for inappropriate behavior.

Revised 9/13/16